

Name: _____

Date: _____

Directions:

1. These are cause and effect cards for *Those Darn Squirrels!* Read the cards.
2. Cut out the cause and effect cards.
3. Mix the cards up then place them face down in front of you.
4. Turn two cards over. If the cause and effect are a match, keep the cards and place them on your sorting mat. If they don't match flip them back over.
5. Play until you find all the matches.
6. Hint: The cards with a square are cause cards. The cards with a circle are effect cards.

The squirrels flew through
the air because



they needed to gather
food for winter.



Old Man Fookwire hung up
bird feeders because



he wanted to paint the
squirrels in their bird
costumes.



The squirrels got into the bird
feeders because



they built tiny catapults.



Old Man Fookwire took
down his fortress because



he did not want the birds
to fly south.



Name: _____

Date: _____

CAUSE CARDS

1

2

3

4

EFFECT CARDS

1

2

3

4

REMEMBER!

The **cause** is **why** something happened.

The **effect** is **what** happened.



Name: _____

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CAUSE CARDS

The squirrels flew through
the air because

Old Man Fookwire hung up
bird feeders because

The squirrels got into the bird
feeders because

Old Man Fookwire took
down his fortress because

EFFECT CARDS

they built tiny catapults.

he did not want the birds
to fly south.

they needed to gather
food for winter.

he wanted to paint the
squirrels in their bird
costumes.

REMEMBER!

The **cause** is **why** something happened.

The **effect** is **what** happened.

