

Name: _____

Date: _____

Directions:

1. These are cause and effect cards for *The Watermelon Seed*. Read the cards.
2. Cut out the cause and effect cards.
3. Mix the cards up then place them face down in front of you.
4. Turn two cards over. If the cause and effect are a match, place them on your sorting mat. If they don't match flip them back over.
5. Play until you find all the matches.
6. Hint: The cards with a square are cause cards. The cards with a circle are effect cards.

The crocodile ate watermelon all day because



he has loved it ever since he was baby.



The crocodile got scared when



he swallowed a watermelon seed.



The crocodile's imagination went wild because



he swallowed a watermelon seed.



The crocodile learned that there was no need to worry because



nothing bad happens to him after swallowing the seed.



Name: _____

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CAUSE CARDS

1

2

3

4

EFFECT CARDS

1

2

3

4

REMEMBER!

The **cause** is **why** something happened.
The **effect** is **what** happened.



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CAUSE CARDS

The crocodile ate watermelon all day because _____

The crocodile got scared when _____

The crocodile's imagination went wild because _____

The crocodile learned that there was no need to worry because _____

EFFECT CARDS

_____ he has loved it ever since he was baby.

_____ he swallowed a watermelon seed.

_____ he swallowed a watermelon seed.

_____ nothing bad happens to him after swallowing the seed.

REMEMBER!

The **cause** is **why** something happened.
The **effect** is **what** happened.

