

Name: \_\_\_\_\_

Date: \_\_\_\_\_

**Directions:**

1. These are cause and effect cards for *The Crayon Man*. Read the cards.
2. Cut out the cause and effect cards.
3. Mix the cards up then place them face down in front of you.
4. Turn two cards over. If the cause and effect are a match, keep the cards and place them on your sorting mat. If they don't match flip them back over.
5. Play until you find all the matches.
6. Hint: The cards with a square are cause cards. The cards with a circle are effect cards.

Edwin wanted to invent colorful crayons because



he loved color in nature but only saw black materials at work, and people told him children needed better crayons.



Edwin's team experimented with paraffin wax because



the old crayons made from charcoal and oil broke too easily and they needed to make stronger crayons.



Children loved Edwin's new crayons because



they won awards at the World's Fair and were much better than any crayons that existed before.



Crayola crayons became famous around the world because



they were bright, didn't smudge or rub out, and lasted a long time unlike the old crayons.



Name: \_\_\_\_\_

Date: \_\_\_\_\_

### CAUSE CARDS

1

2

3

4

### EFFECT CARDS

1

2

3

4

#### REMEMBER!

The **cause** is **why** something happened.

The **effect** is **what** happened.



Name: \_\_\_\_\_

Date: \_\_\_\_\_

## CAUSE CARDS

Edwin wanted to invent colorful crayons because

Edwin's team experimented with paraffin wax because

Children loved Edwin's new crayons because

Crayola crayons became famous around the world because

## EFFECT CARDS

he loved color in nature but only saw black materials at work, and people told him. children needed better crayons.

the old crayons made from charcoal and oil broke too easily and they needed to make stronger crayons.

they were bright, didn't smudge or rub out, and lasted a long time unlike the old crayons.

they won awards at the World's Fair and were much better than any crayons that existed before.

### REMEMBER!

The **cause** is **why** something happened.

The **effect** is **what** happened.

