

Name: _____

Date: _____

Directions:

1. These are cause and effect cards for *Miss Rumphius*. Read the cards.
2. Cut out the cause and effect cards.
3. Mix the cards up then place them face down in front of you.
4. Turn two cards over. If the cause and effect are a match, keep the cards and place them on your sorting mat. If they don't match flip them back over.
5. Play until you find all the matches.
6. Hint: The cards with a square are cause cards. The cards with a circle are effect cards.

Alice wanted to travel to faraway places because



she discovered that wind and birds had spread her garden lupines to create a beautiful patch on the hill.

Miss Rumphius decided to stop traveling because



she planted lupine seeds all around the community and beautiful flowers bloomed everywhere.

Miss Rumphius got the idea to scatter lupine seeds everywhere because



she hurt her back getting off a camel and realized it was time to find her place by the sea.

People called Miss Rumphius the Lupine Lady because



her grandfather told her stories about distant lands and painted pictures of ships and places across the sea.

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CAUSE CARDS

1

2

3

4

EFFECT CARDS

1

2

3

4

REMEMBER!

The **cause** is **why** something happened.

The **effect** is **what** happened.



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