

Name: \_\_\_\_\_

Date: \_\_\_\_\_

**Directions:**

1. These are cause and effect cards for *If I Built a School*. Read the cards.
2. Cut out the cause and effect cards.
3. Mix the cards up then place them face down in front of you.
4. Turn two cards over. If the cause and effect are a match, keep the cards and place them on your sorting mat. If they don't match flip them back over.
5. Play until you find all the matches.
6. Hint: The cards with a square are cause cards. The cards with a circle are effect cards.

Jack imagines a new school  
because



they are hot and want to  
cool off.



The books in the library are  
not regular books because



it is fabulous, perfectly  
planned, and impeccably  
clean.



Kids go tubing at recess  
because



he thinks his real school is  
pitifully plain.



Jack's school gets a rating  
of 15 because



the stories pop out and  
come alive!



Name: \_\_\_\_\_

Date: \_\_\_\_\_

### CAUSE CARDS

1

2

3

4

### EFFECT CARDS

1

2

3

4

#### REMEMBER!

The **cause** is **why** something happened.

The **effect** is **what** happened.



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