

Name: \_\_\_\_\_

Date: \_\_\_\_\_

**Directions:**

1. These are cause and effect cards for *Hello Lighthouse*. Read the cards.
2. Cut out the cause and effect cards.
3. Mix the cards up then place them face down in front of you.
4. Turn two cards over. If the cause and effect are a match, keep the cards and place them on your sorting mat. If they don't match flip them back over.
5. Play until you find all the matches.
6. Hint: The cards with a square are cause cards. The cards with a circle are effect cards.

The new keeper arrives  
because



The keeper sets the table  
for two because



His wife is everywhere all at  
once because



The keeper, his wife, and his  
child leave because



the keeper is terribly ill.



the Coast Guard arrives  
with a new light.



the old keeper left and  
someone must tend the  
light.



his wife arrives.



Name: \_\_\_\_\_

Date: \_\_\_\_\_

## CAUSE CARDS

## EFFECT CARDS

1

2

3

4

1

2

3

4

### REMEMBER!

The **cause** is **why** something happened.

The **effect** is **what** happened.



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## EFFECT CARDS

The new keeper arrives because

the old keeper left and someone must tend the light.

The keeper sets the table for two because

his wife arrives.

His wife is everywhere all at once because

the keeper is terribly ill.

The keeper, his wife, and his child leave because

the Coast Guard arrives with a new light.

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The **effect** is **what** happened.

