

Name: _____

Date: _____

Directions:

1. These are cause and effect cards for *Gleam and Glow*. Read the cards.
2. Cut out the cause and effect cards.
3. Mix the cards up then place them face down in front of you.
4. Turn two cards over. If the cause and effect are a match, place them on your sorting mat. If they don't match flip them back over.
5. Play until you find all the matches.
6. Hint: The cards with a square are cause cards. The cards with a circle are effect cards.

Viktor became the man of the house because



his father left to join the underground.



They put Gleam and Glow into the pond because



they couldn't take the fish with them when it was time to leave.



The people walking ahead of Mama, Viktor, and Marina cheered because



they could see the border.



The fish lived because



they found their own nourishment.



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CAUSE CARDS

1

2

3

4

EFFECT CARDS

1

2

3

4

REMEMBER!

The **cause** is **why** something happened.
The **effect** is **what** happened.



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