

Problem/Solution Text Structure Clue Cards

What Is a Problem/Solution Text Structure?

These texts set up a challenge, obstacle, or conflict (the problem) and then explain how it is resolved (the solution). Authors often signal the shift with clue words like because, so, as a result, finally, or in order to.

Understanding this structure helps students see how authors organize ideas and makes it easier for them to follow and explain what they've read.

Teaching Script (K-5)

Step 1: Introduce the Concept

"Good readers don't just think about what happened in a story—they also notice how the author organized it. Today we're going to become text structure detectives. We'll look for clues that tell us when there's a problem and how it gets solved."

Step 2: Model with a Read Aloud

- Read a short section aloud.
- Pause to ask aloud:
 - "What is going wrong here?" → Problem
 - "What did the character do to fix it?" → Solution
- Point out signal words (because, so, finally) and label them as evidence that proves the structure is problem/solution.

Step 3: Guided Practice

Introduce the Detective Work:

"Detectives need the right tools. Today your tool is a set of clue cards. Some cards show signal words—words like because, so, as a result, finally. Others have guiding questions—like What's the problem? How is it solved? Together, these clues will help us crack the case of how the author organized the text."

- Pass out one or two cards to each student or pair of students.
- Explain that as you read aloud, they'll hold up their card when they hear or see a clue that matches it.

- Pause at a key moment in the story and invite students to share what they noticed.
- Record their evidence on a chart labeled Problem / Solution / Clues.

This way, every student is engaged: some are listening for signal words, some are focused on questions, and together they build the case for identifying the structure as problem/solution.

Differentiation Ideas

K-2

- **Model First:** Read a short passage aloud and hold up a card yourself when you spot a clue. Think aloud before inviting students to do the same.
- **Choral Response:** When you pause in the text, have all students with “problem” cards say the problem together; those with “solution” cards say the solution.
- **Partner Detective Teams:** Pair a strong reader with an emerging reader. Give one the problem card and the other the solution card so they can listen and respond together.

3-5

- **Card + Evidence:** Give each student a clue card, but require them to point to or read aloud the exact sentence or phrase that proves their answer.
- **Multiple Clues:** Challenge students to find more than one clue (a signal word and an illustration, for example) before they can “make their case.”
- **Debrief the Case:** After reading, have groups present their “case file” — problem, solution, and the evidence that proves it — to the class.
- **Alternative Structures:** Occasionally hand out a “trick card” (e.g., cause/effect) and ask those students to argue why the text is not that structure.
- **Upgrade the Clues:** Ask students to add new signal words or guiding questions they discover in their independent reading to a growing class list.

Struggling Readers

- Offer sentence starters: The problem is... / The solution is...
- Pair them with a partner who highlights or underlines signal words.
- Provide short passages with signal words bolded or color-coded for support.

Advanced Readers

- Ask students to analyze effectiveness: Did the solution really solve the problem? Could there have been another?
- Invite them to rewrite a passage using a different text structure (e.g., cause/effect).
- Have them create their own “clue cards” with new signal words they discover in independent reading.

Classroom Application Ideas:

- **Detective Notebook:** Give each student a two-column chart (Problem / Solution) where they record evidence during a read-aloud, guided reading, or independent reading. Add a third column for the clue (signal word, phrase, or illustration) that helped them decide.
- **Clue Hunt:** Hide signal word cards around the classroom. As you read, students search for a matching card and bring it forward when they hear or see that clue in the text.
- **Partner Case Files:** Pair students as detective teams. Each team gathers one “case file” — the problem, the solution, and their best piece of evidence — and presents it to the class for verification.
- **Exit Ticket:** At the end of reading, students jot down one problem, one solution, and the signal word that pointed them there. Collect and review as a quick formative check.
- **Class Evidence Board:** Build an anchor chart where students add sticky notes with problems, solutions, and clues from each new story. Over time, it becomes a visual record of how different authors use the same structure.
- **Chapter Book Detective Work:** For longer texts, assign different detective teams to track problems and solutions across chapters. Each group posts their findings to a timeline or flow chart so the whole class can see how smaller problems build toward a bigger resolution.

Signal Word Clue Cards (K-2)

Problem Clues

- problem
- trouble
- hard
- couldn't
- didn't work
- the challenge was

Solution Clues

- so
- then
- next
- to help
- to fix it
- the answer
- finally

Result Clues

- worked
- better
- fixed
- now
- after that
- in the end

Signal Word Clue Cards (3-5)

Problem Clues

- problem
- issue
- difficulty
- challenge
- the trouble was
- obstacle

Solution Clues

- so
- therefore
- as a result
- to solve this
- the solution
- one way is
- in order to
- finally

Result Clues

- result
- outcome
- effect
- success
- improved
- resolved

Guiding Questions Clue Cards (K-2)

Finding the Problem

- What went wrong?
- What was hard for the character?
- What didn't work?

Finding the Solution

- How did they fix it?
- What did they try?
- Who helped?
- What happened next?

Checking the Result

- Did it work?
- How do we know it's better?
- What happened at the end?

Signal Word Clue Cards (3-5)

Finding the Problem

- What challenge or obstacle does the character face?
- What caused the problem?
- How does the author show that this is a problem?

Finding the Solution

- What steps does the character (or group) take to solve the problem?
- Which signal words show the solution?
- Were there other possible solutions?

Checking the Result

- Did the solution work? How do you know?
- What was the result or outcome?
- How would the story be different if the problem had not been solved?

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**What was
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**What didn't
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**How did they
fix it?**

**What did
they try?**

Who helped?

**What
happened
next?**

Did it work?

**How do
we know it's
better?**

**What
happened at
the end?**

**What
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face?**

**What caused
the problem?**

**How does the
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**What steps
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**Which signal
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