

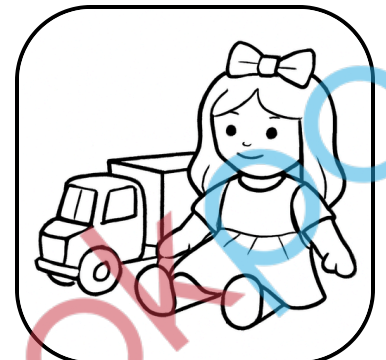
Name: _____

Everyone Can Choose!

Sometimes people think that certain toys or games are just for boys or just for girls. For example, some may say trucks are for boys and dolls are for girls. But toys and games can be fun for everyone!

It is okay to like what you like. People are all different, and that makes the world interesting. You can play with blocks, dance, or paint, no matter who you are. There is no right or wrong way to have fun.

People should be kind and let others enjoy what they choose. If you see someone playing a game you like, you can join them. Everyone should feel happy and free to be themselves.



Student Name: _____

Date: _____

Everyone Can Choose!

Sometimes people think that certain toys or games (8)
are just for boys or just for girls. For example, (18)
some may say trucks are for boys and dolls are for (29)
girls. But toys and games can be fun for everyone! (39)
It is okay to like what you like. People are all (50)
different, and that makes the world interesting. (57)
You can play with blocks, dance, or paint, no (66)
matter who you are. There is no right or wrong way (77)
to have fun. (80)
People should be kind and let others enjoy what (89)
they choose. If you see someone playing a game you (99)
like, you can join them. Everyone should feel (107)
happy and free to be themselves. (113)

Comprehension Questions:

Literal Question:

What do some people say trucks are for?

Answer:

Some say trucks are for boys.

Student Answer:

_____ Correct _____ Incorrect

Inferential Question:

Why might it be good if people like different things?

Answer:

It makes the world interesting.

Student Answer:

_____ Correct _____ Incorrect

Vocabulary Question:

What does 'choose' mean in the title?

Answer:

To pick what you want.

Student Answer:

_____ Correct _____ Incorrect

Notes:

Scoring Guide

Text Level: F&P GRL J Grade Level: 1 Word Count: 113

Total Words Read: _____

Errors: _____

WCPM: (total words read — errors = WCPM) _____

WCPM: Below grade level At grade level Above grade level

Prosody: 1 2 3 4

Comprehension: _____ / 3 correct

How to Administer the Fluency Passage Assessment

Assess Oral Reading Fluency

- Give the student a copy of the passage. **Set a timer or stopwatch for 1 minute.**
- Ask the student to begin reading. As the student reads aloud, assess prosody and mark errors and self-corrections on the evaluation copy using the following guides.
- **Stop the student when one minute has passed.** Take note of the last word the student read.
- Score the passage on the evaluation copy according to the **Scoring Guide**. Use the following chart to compare grade level norms for words correctly read per minute.

Marking Conventions	
Attempted Word = Substitution Error	✓ = Accurate Word Reading
^ = Insertion Error	Attempted Word S/C = Self Correction
— = Omission Error	R = Repetition
— = Omission Error	R = Repetition
T = Intervention Error (telling student the word)	

Prosody Rubric	1	2	3	4
Expression and Volume	monotone or quiet	some expression	appropriate expression	varied, natural expression
Phrasing	word-by-word reading	some phrase groupings	generally smooth phrasing	natural, meaningful phrasing
Smoothness	frequent pauses, starts and stops	occasional breaks	mostly smooth reading	fluent and confident
Pace	too slow or too fast	uneven pace	generally appropriate pace	consistent, conversational pace

Grade Level Norms (WCPM) *							
Grade	Fall	Winter	Spring	Grade	Fall	Winter	Spring
First	0 - 10	10 - 50	30 - 90	Fourth	70 - 120	80 - 130	90 - 140
Second	30 - 80	50 - 100	70 - 130	Fifth	80 - 130	90 - 140	100 - 150
Third	50 - 110	70 - 120	80 - 140	Sixth	90 - 140	100 - 150	110 - 160

* Rasinski Words Correct Per Minute Target Rates

Fluency Builder: Everyone Can Choose!

Passage Details

Grade Level: 1

Reading Level: F&P GRL J

Word Count: 113

High-Frequency Words

are, can, for, like, no

Suggestions for Use

Increase Exposure to High-Frequency Words

- Before reading, introduce the list of high-frequency words in the passage.
- Find the words in the passage. Highlight or underline the words.

Illustrate and Label Extension Activity

- Have students draw and label items mentioned in the passage.

Link to Writing or Discussion

- Encourage knowledge transfer and personal connection by asking:
"Tell about a game you like and why you like it."
"How can you help someone feel happy being themselves?"

Use for Repeated Readings

Day 1: Teacher reads aloud, then echo read

Day 2: Partner reading

Day 3: One-minute fluency timing and WCPM tracking

Day 4: Performance reading (with expression!)